

# Summercenter PROGRAM GUIDE

MAY 28 - JULY 26, 2024

## OWEN COUNTY CLUB:

2141 Shepard Patrick Road Spencer, IN 47460 812-250-6500

## **CLUB CONTACTS**

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## **IMPORTANT DATES**

**MAY 28** First day of Summer Center Programming

JUNE 19 **Club CLOSED-Juneteenth Holiday** 

JULY 4-5 **Club CLOSED-July 4th Holiday** 

JULY 26 **Last Day of Summer Center Programming** 

JULY 29-AUG 2 Club CLOSED-Annual Club Shutdown\*

## REGISTRATION

SCAN HERE REGISTER





## REGISTRATION

# HOW DO I SIGN UP FOR THE MY CLUB HUB PARENT PORTAL?

You can sign up for the Parent Portal by using the QR code link on the front of this guide. Click the "Need a login?" button at the bottom of the screen to create your account. If your child has held a membership previously and you have never accessed your account, check with Membership Desk to see if your account needs to be activated.

# HOW DO I LOGIN INTO THE PARENT PORTAL TO REGISTER MY MEMBER FOR SUMMER CENTER?

Scan the QR code on the front page to follow the link to the Parent Portal. Your username is the email address you used to sign up for your account. If you have forgotten your password, select the "Forgot your password?" button at the bottom of the screen to request a reset link.

## HOW DO I SIGN UP FOR SUMMER CENTER?

Once logged into your account, click "Browse Registrations" then "Summer and Break Camps on the left hand side. You will register your child on a weekly basis, select the weeks you wish for them to attend.

# WHAT IS THE COST FOR MY CHILD TO ATTEND?

Summer Center is FREE with membership this summer! Full-day summer care is covered by your \$20 membership fee.

Please note that as our opening summer, this is the only summer that this price will be available for Summer Center Programming.

## MEMBER ELIGIBILITY

# HOW OLD DOES MY MEMBER NEED TO BE TO ATTEND SUMMER CENTER?

Members must be at least 5 years old and have already attended Kindergarten.

# IS MY MEMBER ELIGIBLE TO ATTEND SUMMER CENTER?

In order to support the success and safety of all registered members, it is important that participants are "Club ready." To assist in determining if a child is "Club ready" the following criteria have been developed:

- Able to participate in Club programs independently or with minor accommodations.
- Age 5\*\*-18 years old.
- Able to use the restroom independently or with minimal verbal prompting.
- Able to take direction and instruction from a staff person.
- Comfortable with, and able to interact in a group environment.
- Can successfully participate in a group with an adult to child ratio of at least 1 to 20 (one adult to every twenty youth)
- Interacts and participates in programs in a manner that is physically and emotionally safe for themselves and others.
- Does not require physical intervention for redirection, direction, assistance, or for any other reason.

\*\*5-year-olds MUST have already attended Kindergarten in order to attend Summer Center.

## DROP OFF & PICK UP

# WHAT TIME CAN I DROP-OFF AND WHEN SHOULD I PICK UP?

Summer Center will run from 7:00 am - 6:00 pm Monday- Friday. With the exception of weeks that The Club is closed for a holiday. We ask that you drop off between 7:00 am and 8:45 am so your child will be on time to attend their morning field trips.

## WHAT IS PICK-UP LIKE?

Adults should pick up members by 6:00 PM every day of Summer Center. The adult picking up each member needs to have either:

 A valid photo ID OR
 The 4-digit pick-up code created at the time of member registration in MyClubHub.

Adults without a photo ID or the 4-digit pick-up code will not be allowed to pick up a member. This is for the safety of our members.

It may take a few minutes for your member to put down whatever fun activity they are doing and make it to the front desk with their belongings. Please be patient while waiting, and have a conversation with your member about moving more quickly if you are in a rush during pick-up time.

## WHAT IS THE LATE PICK UP POLICY?

There is a \$10 late fee for those children who are not picked up by 6:15 pm for summer & break days. There will be an additional \$1.00 for each minute thereafter. Given the limited capacity of the staff and the undue burden late pickups will cause, this policy will be strictly enforced.

If an emergency situation arises preventing the parent/guardian from picking up the child(ren) prior to closing time, it is the responsibility of the parent/guardian to coordinate alternate arrangements for pick up and to contact Club staff to let them know who will be picking up the child(ren).

Staff will make every effort to call parents/guardians and emergency contacts in case of a late pick up. If no one can be reached via phone within 30 minutes of the scheduled closing time, the police and Child Protective Services will be called.

## WHAT TO PACK

# WHAT SHOULD MY MEMBER BRING TO SUMMER CENTER EVERY DAY?

Comfortable Shoes
Water Bottle
Lunch (that does not need to be heated)
Swimsuit & towel on pool days
Clothes that can get dirty
Sunscreen
Any medications needed
Club Bucks
A positive attitude!

# WHAT SHOULD MY MEMBER NOT BRING TO SUMMER CENTER EVERY DAY?

Stuffed animals

Toys

Pokémon cards

Cell Phones (must stay in backpacks)

**iPads** 

Laptops

Weapons

Pets

Money

Valuables

## SUMMER CENTER THEMES

three or four day week due to holidays

**SESSION 1 MAY 28-31** 

SUMMER KICK-OFF WEEK

SESSION 2 **JUNE 3-7** 

TIME TRAVELER WEEK

**SESSION 3 JUNE 10-14** 

AROUND THE WORLD WEEK

SESSION 4 **JUNE 17-21** 

MAD SCIENTIST WEEK

SESSION 5 **JUNE 24-28** 

BE AN ARTIST WEEK

SESSION 6 **JULY 1-3** 

CARNIVAL WEEK

**SESSION 7 JULY 8-12** 

SPORTS WEEK

**SESSION 8 JULY 15-19** 

WACKY WATER WEEK

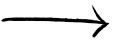
SESSION 9 **JULY 22-26** 

JUNGLE WEEK

## DAILY SCHEDULE

## MORNING PROGRAMMING

7:00 AM-12:00 PM



## FIELD TRIPS & ENRICHING IN-CLUB ACTIVITIES

## LUNCH 12-1PM

## AFTERNOON PROGRAMMING

1:00 PM-6:00 PM

1:00-1:15	Age Group	Monday	Tuesday TEAM HU	Wednesday DDLE (GYM)	Thursday	Friday
1-2 p.m.	1-2	Pool	SMART Moves- Core	Themed Art	Summer Brain Gain	Triple Play
	3	Triple Play	Pool	SMART Moves- Core	Themed Art	Summer Brain Gain
	4-5	Summer Brain Gain	Triple Play	Pool	SMART Moves- Core	Themed Art
	6	Themed Art	Summer Brain Gain	Triple Play	Pool	SMART Moves- Core
	Teens	Work Based Learning	Be A Star	Cooking Club	Careers	Pool
2-3 p.m.	1-2	Pool	Triple Play SR	Chess/Puzzle Club	Art	Computer Club
	3	Computer Club	Pool	Triple Play SR	Chess/Puzzle Club	Art
	4-5	Art	Computer Club	Pool	Triple Play SR	Chess/Puzzle Club
	6	Chess/Puzzle Club	Art	Computer Club	Pool	Triple Play SR
	Teens	Art	Teens Take the Lead	Cooking Club	Computer Club	Pool
			3-3:30 p.m. Snack			
3:30 - 4:30 PM	Cadets	Cooking Club	Group Games - Playworks	Jr. Adventure Club	Soccer	Hiking Club
		Garden Club	STEM Club	Lemonade Day	Ceramics - Air Dry	Science Club
	Juniors	Wiffle Ball	Beads N Braclets	Climbing Club	Create Club	SMART Girls
		Outdoor Art	Hot Wheel Club	Drawing Club	Computer Club	Passport to Manhood
	Teens	STEM Club	Group Games - Playworks	Outdoor Art	Adventure Club	Podcast Club
4:30 - 5:30 PM	Cadets	Wiffle Ball	Beads N Braclets	Drawing Club	Create Club	Lego Club
		Outdoor Art	Hot Wheel Club	Climbing Club	Computer Club	Youth Arts BGCA
	Juniors	Cooking Club	Group Games- Playworks	Ultimate Journey	Soccer	Hiking Club
		Garden Club	STEM Club	Lemonade Day	Ceramics - Air Dry	Science Club
	Teens	Member Choice	Member Choice	Member Choice	Member Choice	Member Choice
5:30 - 6 PM SHUT DOWN	ALL	Gym Stations	Gym Stations	Gym Stations	Gym Stations	Gym Stations

## AFTERNOON PROGRAMS

POOL

Members visit the pool by their age group weekly. Owen County visits the pool at McCormick's Creek State Park.

TRIPLE PLAY

The goal of this program is to improve club members' knowledge of healthy habits, good nutrition and physical fitness. As weather permits, the program may include outdoor activities.

**SMART MOVES** 

SMART Moves focuses on heath & prevention. Members engage in discussion and role-playing, practicing resilience and refusal skills, developing assertiveness, strengthening decision-making skills and analyzing media and peer influence.

**SUMMER BRAIN GAIN** 

Summer Brain Gain (SBG) is a hands-on, minds-on, project-based program designed for summer in the Club. It's comprised of week-long modules consisting of fun, themed activities.

ART

Members will get the chance to take a closer look at different artistic techniques, styles, and subjects! Members will have the ability to learn about and explore techniques in visual AND performing arts.

CHESS/PUZZLES

In Chess & Puzzle Club, members work together to hone their chess skills, learn new playing techniques, and have friendly competitions to become better players or puzzle makers!

**COMPUTER CLUB** 

Computer Club teaches our members basic internet safety & computer use. Members work on coding programs, may play some games, and use educational websites to learn!

## POOL SCHEDULE: DAILY 1:00-3:00 PM

MONDAY	GRADES 1-2
TUESDAY	GRADE 3
WEDNESDAY	GRADES 4-5
THURSDAY	GRADE 6
FRIDAY	TEENS

## K-6 SPECIAL PROGRAMS

#### **COOKING CLUB**

Mondays

**4-6**: 4:30-5:30; **K-3**: 3:30-4:30

Learn how to prepare food safely that is healthy and delicious while exploring cuisines from around the world.

#### **GARDEN CLUB**

Mondays

**4-6**: 4:30-5:30; **K-3**: 3:30-4:30

Work on developing your green thumb and get your hands dirty in process. Members will learn gardening basics with lessons ranging from cultivating produce to cooking.

#### WIFFLE BALL

Mondays

**4-6**: 3:30-4:30; **K-3:** 4:30-5:30

Does your member like baseball or softball? Wiffleball is a safe variation of those two sports without all the equipment. Members will learn the game along with the importance of teamwork and sportsmanship.

## **OUTDOOR ART**

Mondays

4-6: 3:30-4:30; K-3: 4:30-5:30

Participants in Outdoor Art will get their hands dirty making beautiful creations, using natural materials found outside! We'll be using rocks, flowers, sticks, grass, and more to get creative, making a new project each time. With every session being held outdoors, members should be prepared to get messy in the process!

### **GROUP GAMES-PLAYWORKS**

Tuesdays

**4-6**: 4:30-5:30; **K-3**: 3:30-4:30

Playworks exists to get our members to experience the power of play within The Clubs! Members will participate in group games to get inspired & moving, as well as to work on teamwork & sportsmanship!

### STEM CLUB

Tuesdays

**4-6**: 4:30-5:30; **K-3**: 3:30-4:30

STEM is an educational approach to learning that uses Science, Technology, Engineering, the Arts and Mathematics as access points for guiding student inquiry, dialogue, and critical thinking. Members will be given individual or group activities with a focus of STEM.

## **BEADS & BRACELETS**

Tuesdays

**4-6**: 3:30-4:30; **K-3:** 4:30-5:30

The program will allow members to create their own bracelets out of plastic string. Starting with basic bracelets such as the 4-weave and working up to bracelets like the cobra and barrel.

### **HOT WHEELS CLUB**

Tuesdays

**4-6**: 3:30-4:30; **K-3**: 4:30-5:30

Members will work together to create all kinds of supercool Hot Wheels tracks! They will then race their cars, compete for the longest tracks, or compete in team challenges with our Hot Wheels cars!

## JR ADVENTURE CLUB

Wednesdays **K-3:** 3:30-4:30

Do you like the outdoors? Members will learn more about the good outdoors which included how nature effects living organisms in the environment and what

types of plants exist in nature.

### LEMONADE DAY

Wednesdays

**4-6**: 4:30-5:30; **K-3**: 3:30-4:30

Lemonade Day is a fun, entrepreneurial program that teaches members how to start, own and operate their very own business - a lemonade

stand.

### **CLIMBING CLUB**

Wednesdays

**4-6**: 3:30-4:30; **K-3**: 4:30-5:30

Members will learn the fundamentals of rock climbing, through safety lessons, hand placements, and peer to peer teamwork.

### DRAWING CLUB

Wednesdays

**4-6**: 3:30-4:30; **K-3:** 4:30-5:30

Members will explore different themes and styles of drawing. Member will learn what different lines are and shapes you can create into a picture.

#### **ULTIMATE JOURNEY**

Wednesdays **4-6**: 4:30-5:30

Ultimate Journey features fun and interactive activities that introduce members to environmental stewardship. Club Members learn great STEM content, but also practice problem-solving, critical thinking, and decision making. Club Members will do deep thought work about their communities and their history, as well as the impact they can have on the future.

### SOCCER

**Thursdays** 

**4-6**: 4:30-5:30; **K-3**: 3:30-4:30

Players will focus on having fun while learning soccer fundamentals and the importance of teamwork. Activities include fundamental skill work, contests and/or game play.

## CERAMICS

Thursdays

**4-6**: 4:30-5:30; **K-3**: 3:30-4:30

This Program will introduce students to building with air dry clay and model magic. Emphasis will be placed on the design elements; line, shape, texture, and color.

### **CREATE CLUB**

Thursdays

**4-6**: 3:30-4:30; **K-3:** 4:30-5:30

Members choosing to participate in Create Club will have access to crafting and building supplies to practice their engineering design skills. Supplies include lots of recycled materials!

### **COMPUTER CLUB**

Thursdays

**4-6**: 3:30-4:30: **K-3:** 4:30-5:30

Computer Club teaches our members basic internet safety & computer use. Members work on coding programs, may play some games, and use educational websites to learn!

#### HIKING CLUB

Fridays

**4-6**: 4:30-5:30; **K-3**: 3:30-4:30

Does your member love the outdoors? Then Hiking club is for them. Members will learn about nature and the importance of leaving no trace behind.

#### **SCIENCE CLUB**

Fridays

**4-6**: 4:30-5:30; **K-3:** 3:30-4:30

Members will participate in all kinds of cool science experiments! They will learn about chemical reactions, states of matter, the scientific process & more!

#### SMART GIRLS

Fridavs **4-6**: 3:30-4:30

Small-group health, fitness, prevention/education and self-esteem enhancement program designed to meet the developmental needs of girls. Club girls explore their own and societal attitudes and values as they build skills.

### PASSPORT TO MANHOOD

Fridavs

**4-6**: 3:30-4:30

Passport to Manhood promotes and teaches responsibility in Club boys. Passport to Manhood concentrates on a specific aspect of manhood through highly interactive activities. Passport to Manhood represents a targeted effort to engage young men in discussions & activities that reinforce positive behavior.

## **LEGO CLUB**

Fridays

**4-6**: 3:30-4:30; **K-3**: 4:30-5:30

Members will explore different ways members can use legos in a variety of ways! Lego Club will include individual free play, group building, and Lego STEM building challenges!

### **YOUTH ARTS**

Fridavs

**4-6**: 3:30-4:30 **K-3**: 4:30-5:30

Youth Arts aims to create environments that support imagination and creative self-expression, help youth make connections to themselves and others through the arts, and lead experiences where youth can explore the process of making art, even if it does not always result in a product. It focuses on visual, performing, digital, and applied arts.